Player ____ Class ____ Size ____
Character ____ Level ____ XP ____
Campaign ____ Deities ____
Race ____ Gender ____ Concept ____
Age ____ Preference ____

Chain of Being™

THE FANTASY ROLEPLAYING GAME OF EPIC ABSURDITY

d20 CHARACTER RECORD SHEET

Abilities

Ability Name		Ability Score	Ability Modifier	Temporary Score	Temporary Modifier
Strength	(STR)				
Dexterity	(DEX)				
Constitution	(CON)				
Intelligence	(INT)				
Wisdom	(WIS)				
Charisma	(CHA)				

Hit Points

Subdual	Maximum	Current

Initiative Modifier

Dex. Mod.	Misc. Mod.	TOTAL

Renaissance Points

1 2 3 4 5 6 7 8 9 10

Miscellaneous

Light		Lift Over Head	
Medium		Lift Off Ground	
Heavy		Push/Drag	

Arcane Spell Failure ____ Armor Check Penalty ____

Ammunition	No.

Speed ____

Saving Throws

Throw Name		Base Save		Ability Modifier		Magic Modifier		Misc. Modifier		Temporary Modifier		Conditional Modifiers		TOTAL
Fortitude	(CON)		+		+		+		+		+		=	
Reflex	(DEX)		+		+		+		+		+		=	
Will	(WIS)		+		+		+		+		+		=	

Attack Bonuses

		Base Attack		Ability Modifier		Size Modifier		Misc. Modifier		Temporary Modifier		Conditional Modifiers		TOTAL
Melee	(STR)		+		+		+		+		+		=	
Ranged	(DEX)		+		+		+		+		+		=	

Armor Class

				Armor Bonus		Shield Bonus		Dexterity Modifier		Size Modifier		Natural Armor		Miscellaneous Modifier		TOTAL
Armor Class	(DEX)	10	+		+		+		+		+		+		=	

Weapons

Name	Critical	Damage	Range	Weight	Size	Type	Attack

Special ____

Name	Critical	Damage	Range	Weight	Size	Type	Attack

Special ____

Name	Critical	Damage	Range	Weight	Size	Type	Attack

Special ____

Armor / Protective Item

Name	Type	Armor Bonus	Check Penalty	Max Dex	Spell Failure	Speed	Weight

Special ____

Special ____

Special ____

Special ____

Shield / Protective Item

Name	Armor Bonus	Weight	Spell Failure	Check Penalty	Special

Skills

Skills	Key Ability	Ability Modifier		Ranks		Misc Modifier		Skill Modifier
			+		+		=	
			+		+		=	
			+		+		=	
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			+		+		=	
			+		+		=	

Feats & Special Abilities

d20 system

Background, Personalities & Eccentricities

Deities Worshiped: _____

Appearance

Hair _____ Height _____

Eyes _____ Weight _____

Spell Saves & Spells per Day

		0	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
DC Modifier	___										
Spell Save DC		___	___	___	___	___	___	___	___	___	___
Spells Per Day		___	___	___	___	___	___	___	___	___	___
Bonus Spells		0	___	___	___	___	___	___	___	___	___

Number of Spells Known

Bards & Sorcerers Only

0 ___ 1 ___ 2 ___ 3 ___ 4 ___ 5 ___ 6 ___ 7 ___ 8 ___ 9 ___

Spell Levels per Day _____
(Custom Class Only)

Spells

Name	Level	Name	Level

Equipment

Item Name	Quantity	Weight/ Location

Total Weight _____

Weapon / Armor Proficiencies

Currency

Type	Quantity